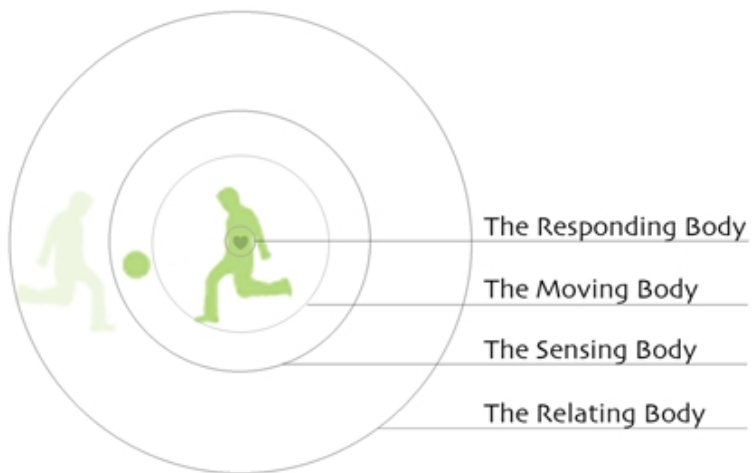




A new framework on how to talk about, think about and design exertion games and exergames has now been detailed in the [Theory](#) section.