

Florian 'Floyd' Mueller presented [Designing Sports: A Framework for Exertion Games](#) at [CHI 2011](#) in Vancouver, Canada, on 11 May 2011.

This long paper presents an understanding of how designers can approach the design of exertion games, offering insights from the design and teaching of exertion games. The games mentioned in the talk that came out of the teaching using the [framework](#) can be seen on the [class' blog](#): [ure.blogspot.com](#) [gameslect](#)
and the design cards used are available for [download](#)
to guide the interested future exertion game designer.